

Machine Learning-Informed Numerical Weather Prediction

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General Approach

The **modeling approach** is based on **combining** (Pathak et al. 2018b and Wikner et al. 2020)

- a **numerical weather prediction (NWP) model** and
- a computationally highly efficient **machine learning (ML) algorithm** to obtain
- a **hybrid weather prediction (HWP) model** that provides more accurate predictions than either component

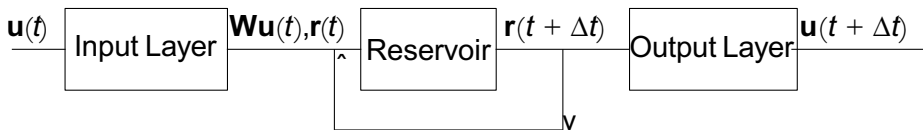
The **ML model component** uses

- a **parallel** (Pathak et al. 2018a) **reservoir computing** (Jaeger 2001, Maas et al. 2002, Lukoševicius and Jaeger 2009) approach

Our goal is to prove the concept by building a **low-resolution, global, HWP model**

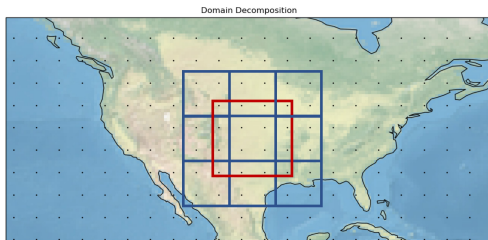
Reservoir Computing

A 'time step' of the ML model is a **composite function** that predicts the physical state $\mathbf{u}(t + \Delta t)$ from the physical state $\mathbf{u}(t)$



- **Input Layer:** Maps the physical state $\mathbf{u}(t)$ into a much higher dimensional reservoir state $\mathbf{W}\mathbf{u}(t)$ (\mathbf{W} is typically the matrix of a random projection)
- **Reservoir:** A **high-dimensional dynamical system**
- **Output Layer:** Reads out the physical state $\mathbf{u}(t + \Delta t)$ from the reservoir state $\mathbf{r}(t + \Delta t)$

Computationally Efficient, Parallel Algorithm

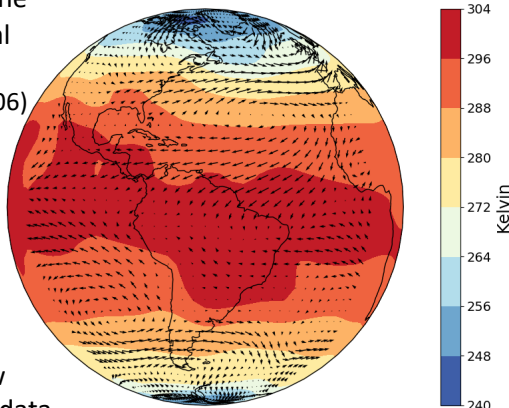


The global state vector $\mathbf{u}(t)$ is partitioned into L **local state vectors**:

- **Local State Vector:** Each local state vector is predicted independently (the linear regression problem is solved in parallel for the different local state vectors)
- **Extended Local State Vector:** Input layer operates on an extended local state vector, so information can propagate between the local regions

SPEEDY

- **Simplified Parameterizations**, primitive Equation **DY**namics Version 42 of the International Centre for Theoretical Physics (ICTP)
 - (Molteni 2003, Kucharski et al 2006)
- **Equations:**
 - Primitive equations
 - Simplified but modern parameterization
- **Resolution:**
 - 8 vertical layers
 - T30 (~300km)
- Been used to test and develop new numerical weather prediction and data assimilation techniques



- Observation-based data set of past states of the atmosphere, regrided to SPEEDY horizontal and vertical grid
- Used the 5 prognostic variables for SPEEDY
 - Temperature
 - 2 components of the wind
 - Specific Humidity
 - Surface Pressure
- 11 years of data from 1981- 1991
 - 9.5 years for training
 - 7 months for validation

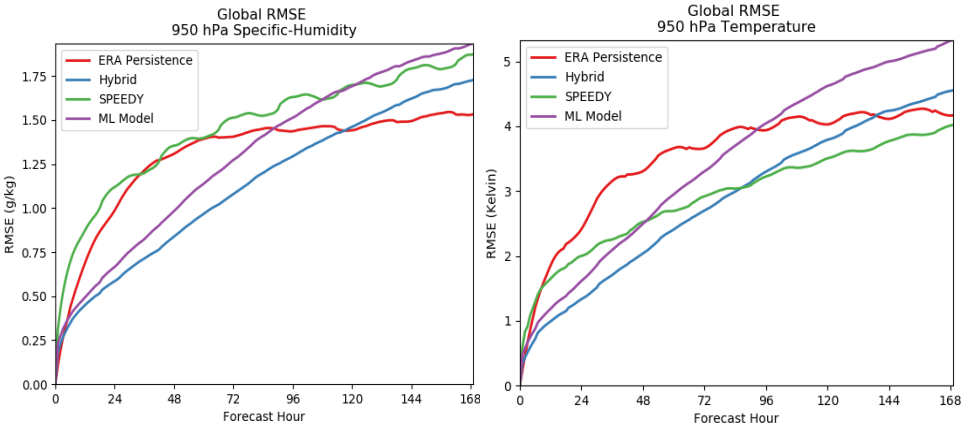
Computational Details

- A distributed and parallel architecture
- Each local region is trained independently in parallel
 - Currently assigning 1 core per local region
 - **1152** regions used to represent the globe
- Dense and sparse linear algebra calculations are done using OpenMP threaded **LAPACK**, **BLAS**, and **Sparse BLAS** functions found in the Intel's **Math Kernel Library** (MKL)
- Parallel IO
 - Non-collective, parallel HDF5 reading and writing of data
 - Reading in **750 GB** of data with 1152 processors takes 10 minutes
- Real runtime for training over 10 years and making predictions using TAMU's Ada cluster with 1152 cores and 2.8 Terabytes of total program memory is about 1 hour

Verification

- Comparing 20 hybrid forecasts to the regridded observation-based data not used for the training
- The 20 forecasts span from June 1990 to January 1991
- Forecast skill was compared to that of SPEEDY, persistence forecasts, and a reservoir computing based machine learning only model (trained using the same data as the hybrid)

Verification II



A lower value of the root-mean-square error (RMSE) indicates a more accurate forecast

Conclusion

- We built a prototype model that employs reservoir computing for ML-Informed numerical weather prediction (NWP)
- The hybrid system performs better than the numerical model out to 24 hours for all forecast variables
 - Atmospheric moisture and temperatures out to at least day 3
- Parallel IO can greatly improve runtime performance
- Reservoir computing algorithm with a parallel architecture allows for massively parallel training without a GPU , which is significantly faster than for a deep learning network